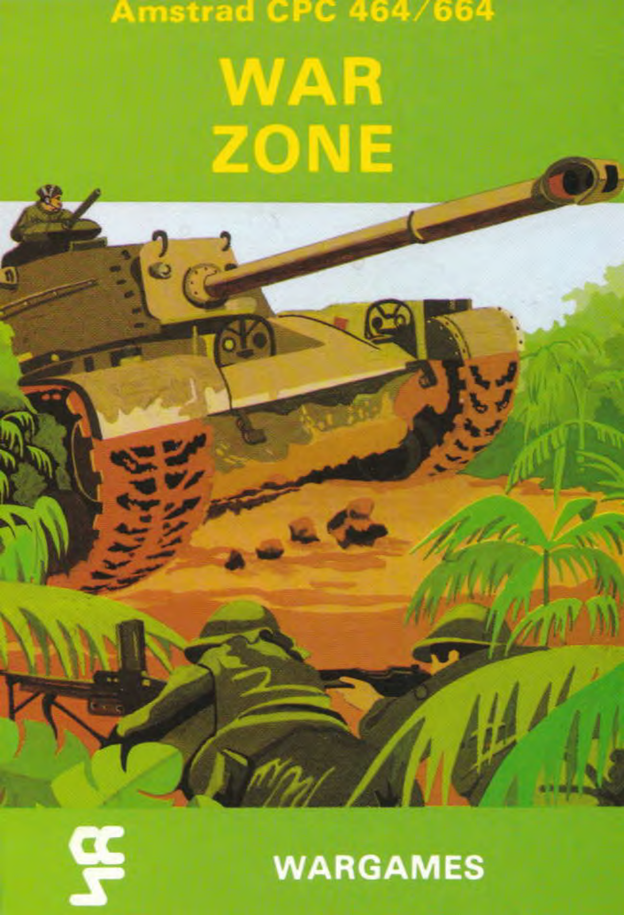

Amstrad CPC 464/664
WAR
ZONE
WARGAMES

WAR ZONE

War Zone is a new concept in war games and incorporates fast moving graphics using 100% machine code routines. The player chooses between 15 and 150 pieces with which to play. The pieces are divided between Infantry, Tanks and Artillery and are automatically positioned within the nine Sectors. The player is the Blue Army with its Base Sector in Sector 0. The computer is the Red Army with its Base Sector in Sector 8.

LOADING INSTRUCTIONS

Type RUN"
Start the tape recorder. The program will RUN automatically once loaded.
Side 1. Speed Load - 2000 baud
Side 2. Supersafe - 1000 baud

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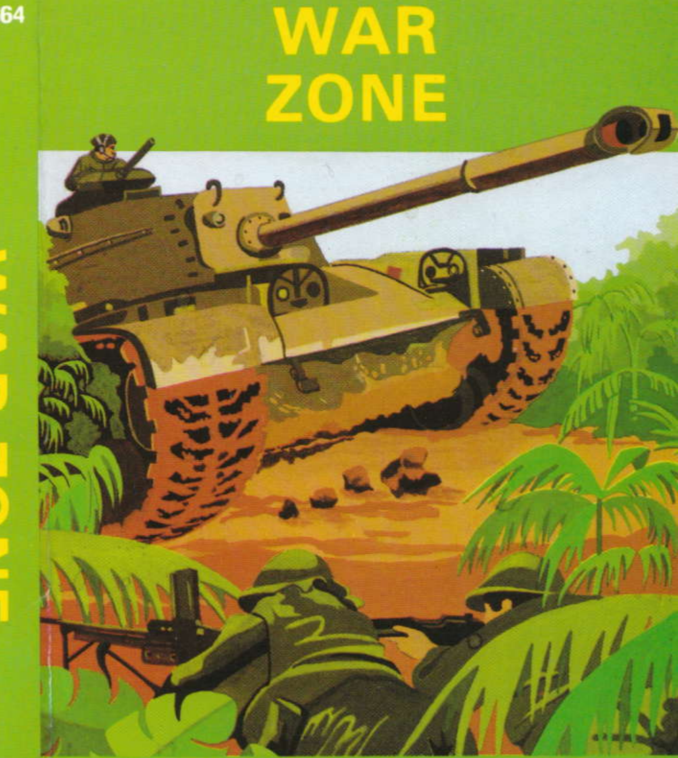
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